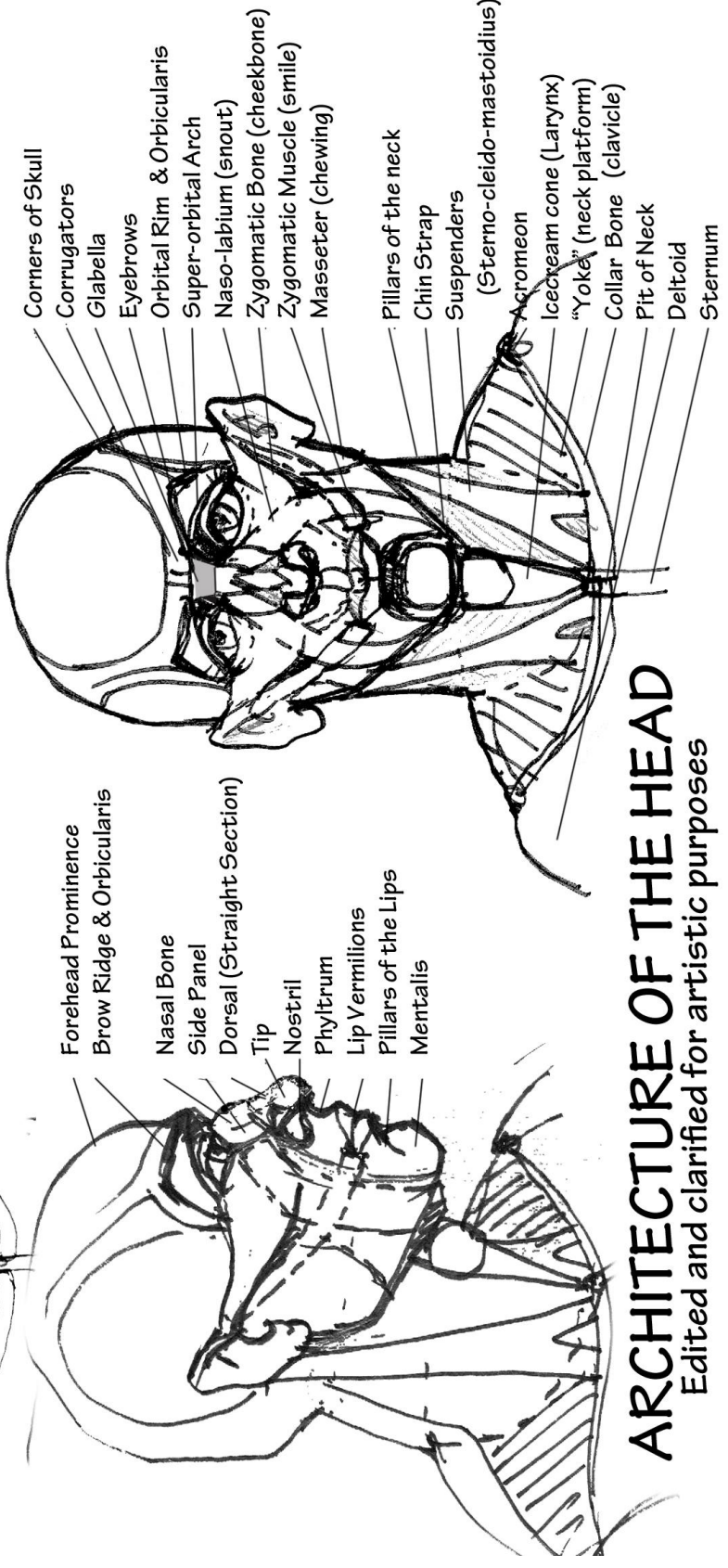
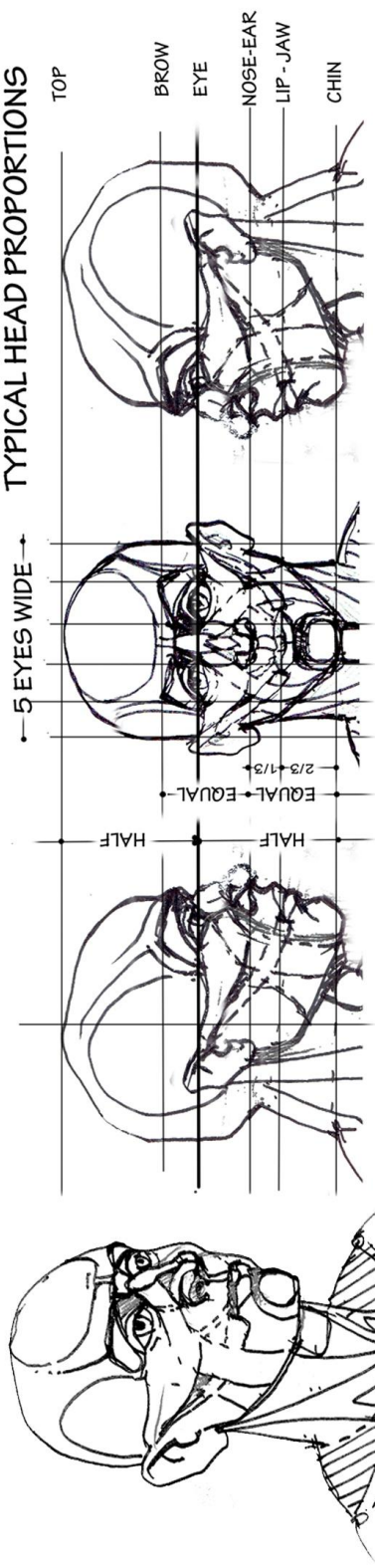


VERMEER



RENOIR

TYPICAL HEAD PROPORTIONS

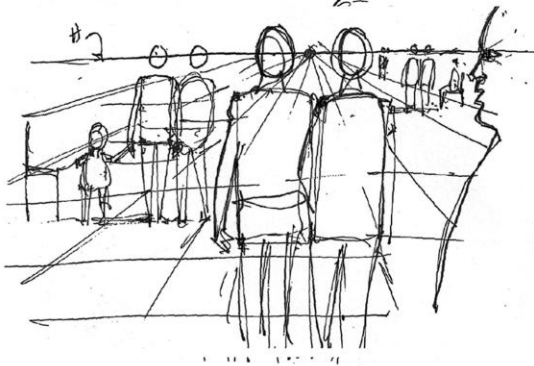


ARCHITECTURE OF THE HEAD

Edited and clarified for artistic purposes

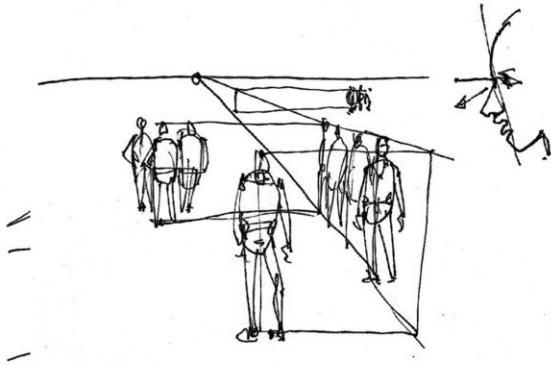


Figures in Context - Perspective Methods



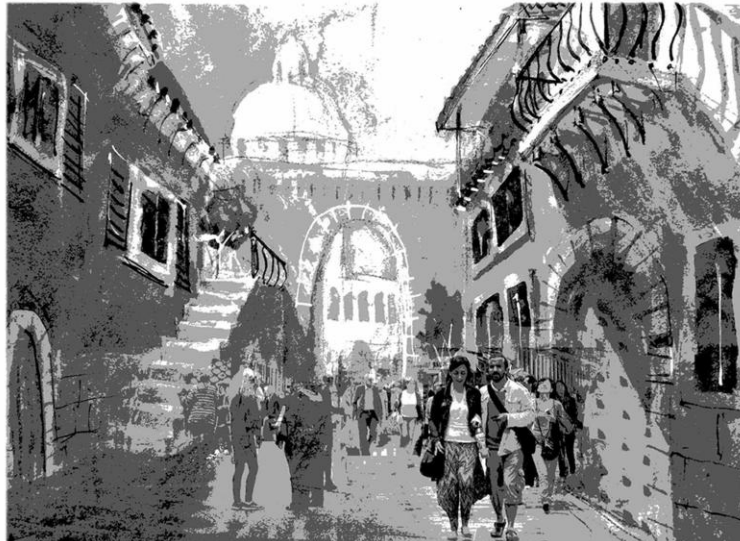
“CLOTHESLINE”

Use only when eye level of viewer (horizon) is same as eye level of people in picture



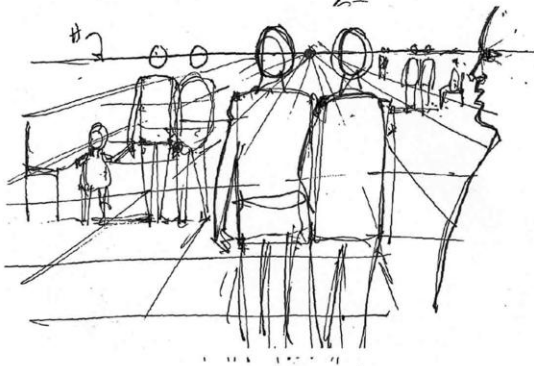
“MEASURING WALL”

Use when eye level of viewer (horizon) is above or below the eyelevel of people in picture.



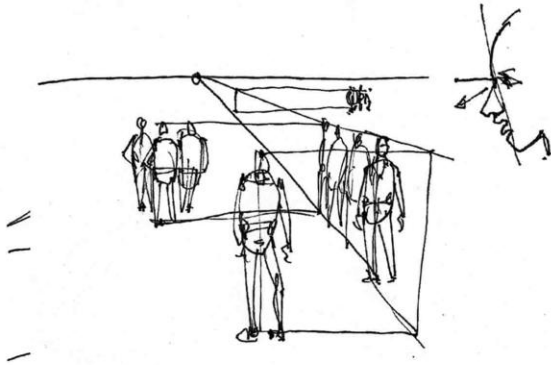
Mamma Baby Pappa

Figures in Context - Perspective Methods



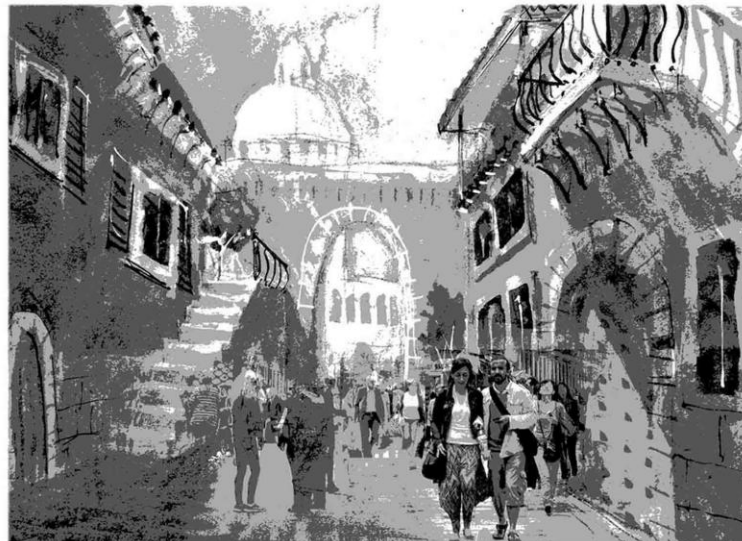
“CLOTHESLINE”

Use only when eye level of viewer (horizon) is same as eye level of people in picture



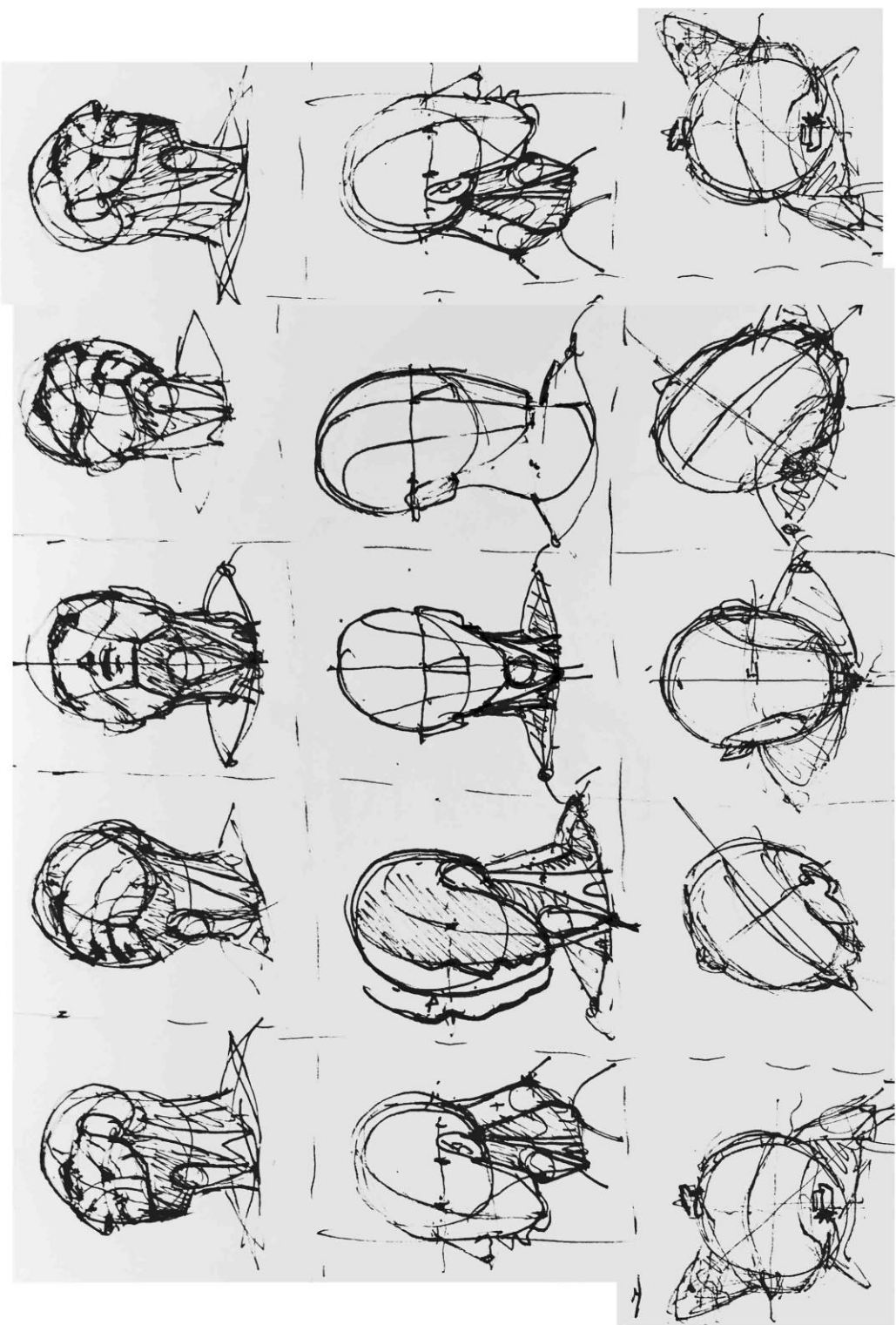
“MEASURING WALL”

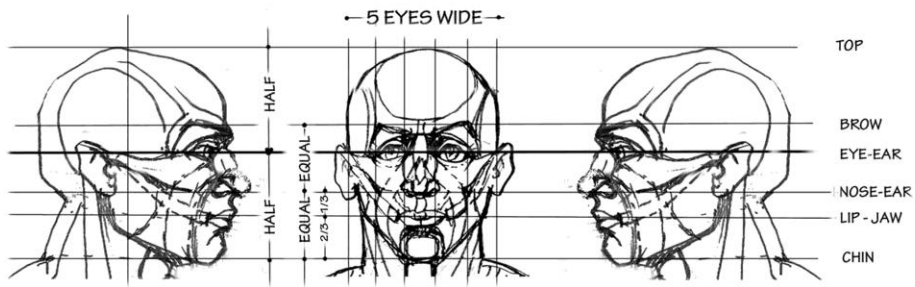
Use when eye level of viewer (horizon) is above or below the eyelevel of people in picture.



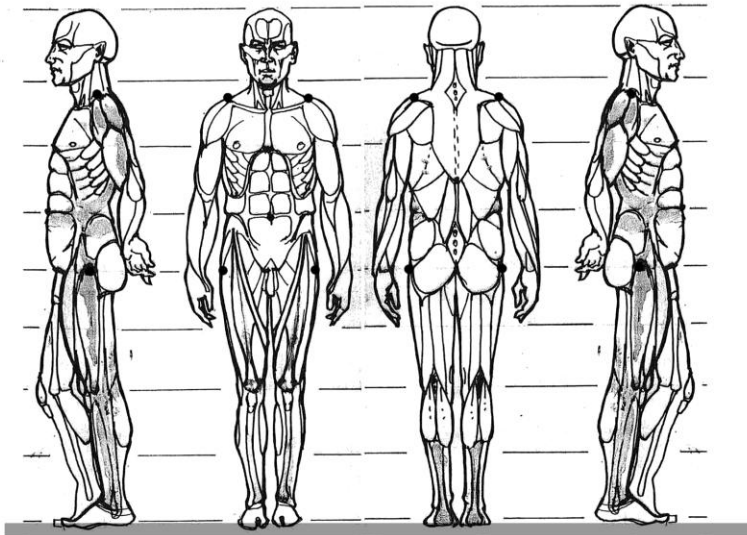
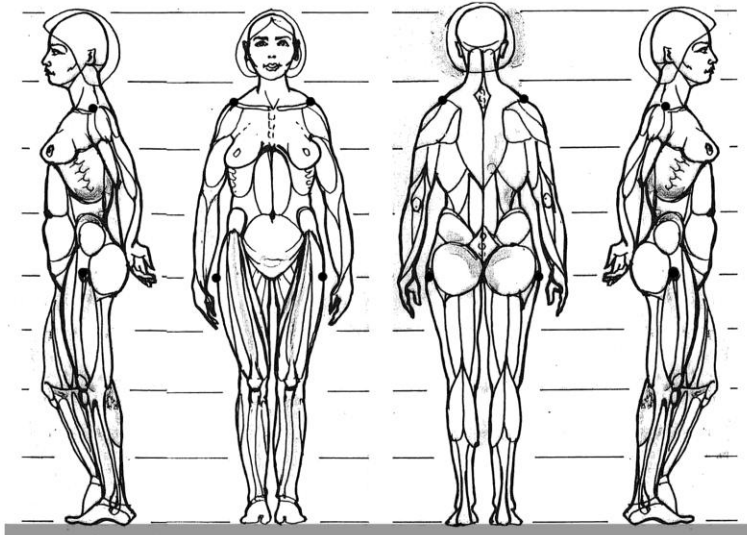
Mamma Baby Pappa

FIFTEEN HEADS - MANIKIN





8-HEAD FIGURE PROPORTIONS



SOME COMPOSITION IDEAS

Try groups

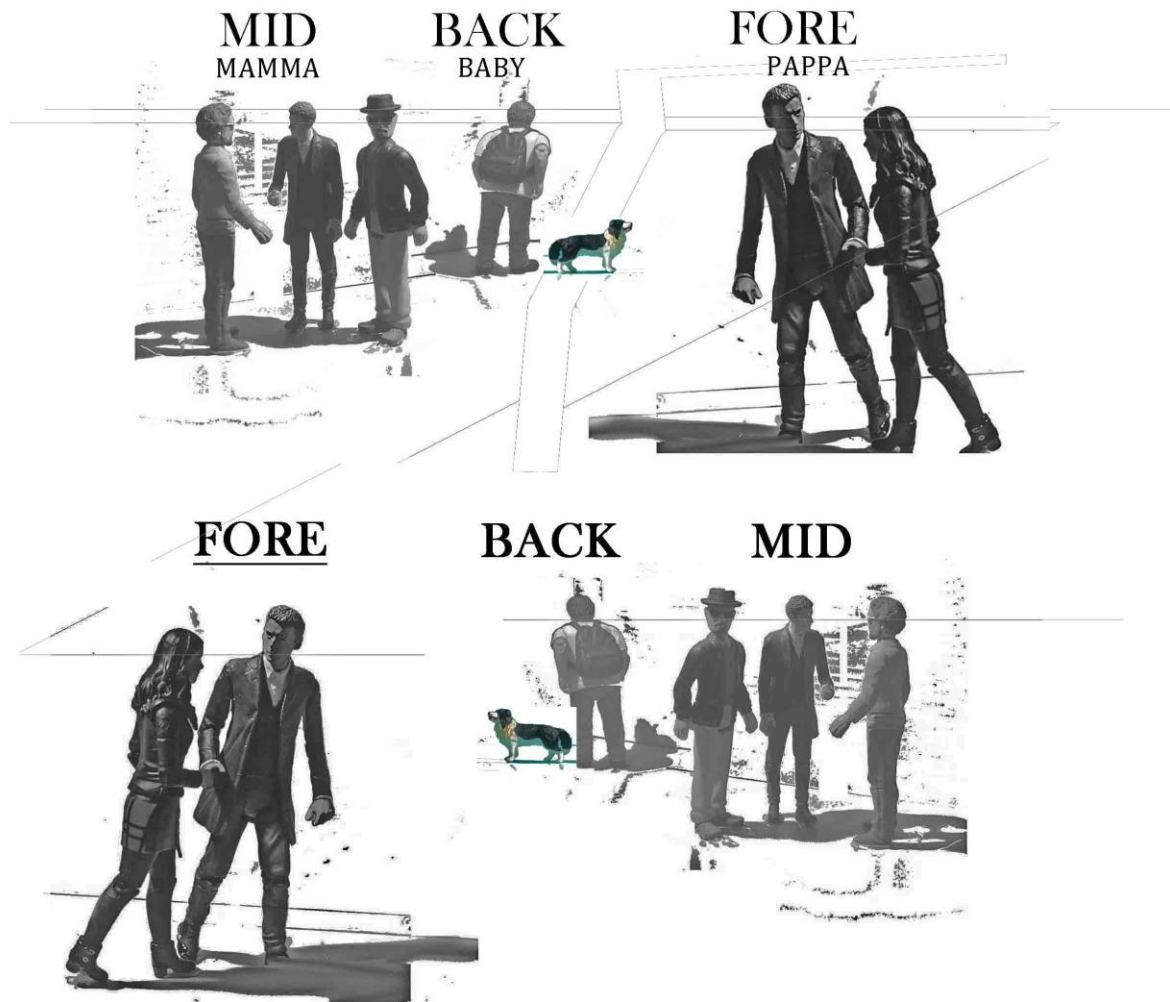
Add accessories

Consider shadows

Lead the eye around the scene

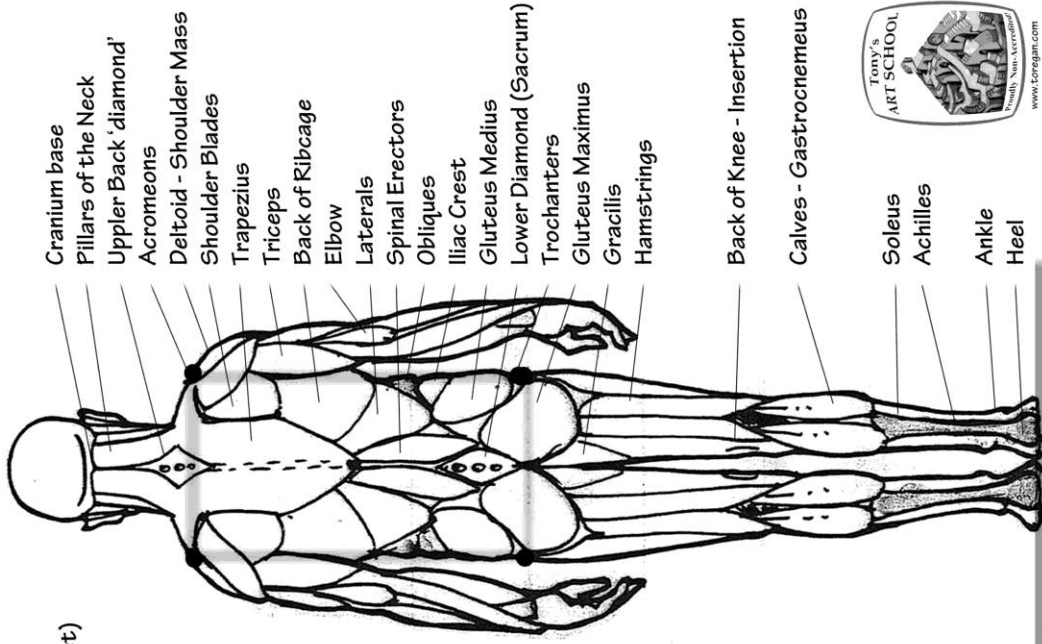
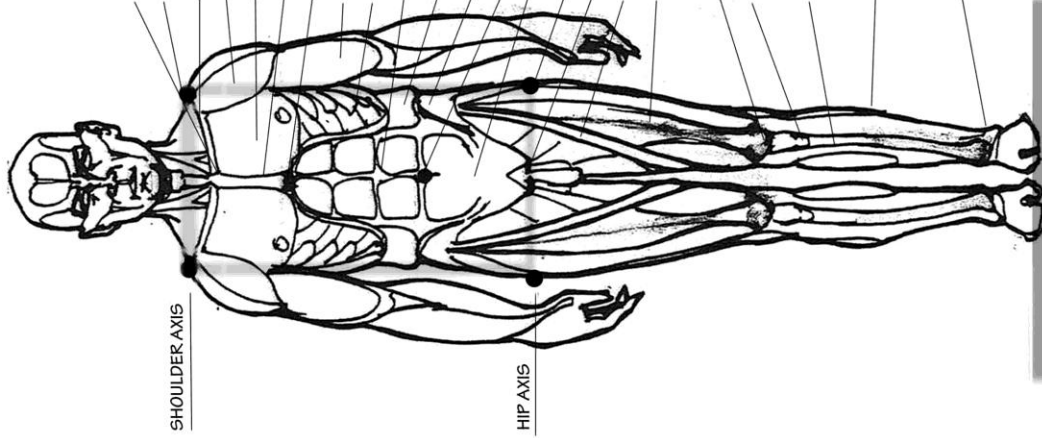
Walk forward, away, diagonally

Interact with each other and with context

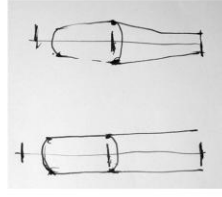


PARTS OF THE FIGURE

(Edited, abbreviated for Drawing Purposes)

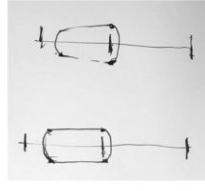


PROCEDURE FOR SIMPLE SCALE FIGURES

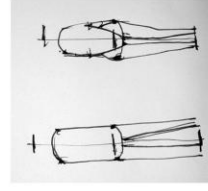


1 - Mark top, bottom, middle. Locate torso block-in.

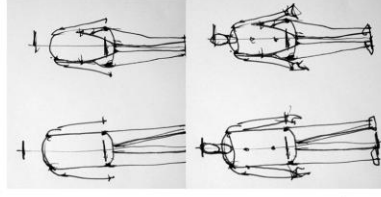
2 - Extend leg outlines



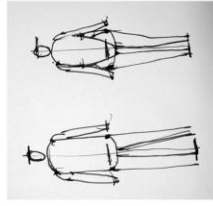
3 - Draw inner line of legs. Refine female torso outlines.



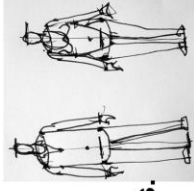
4 - Draw arm outer lines



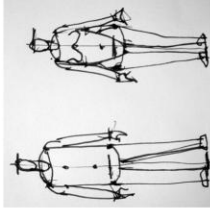
5 - Complete arms. Add head 'egg'.



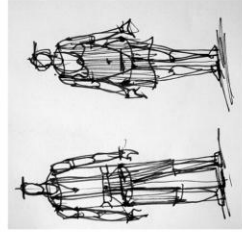
6 - Add neck, hands, feet. Mark 1/3 points on torso.



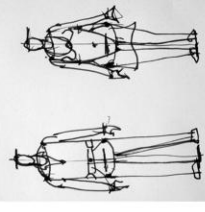
7 - Female bust-line.



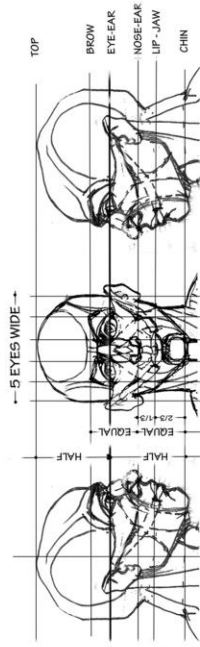
8 - Add clothing necklines.



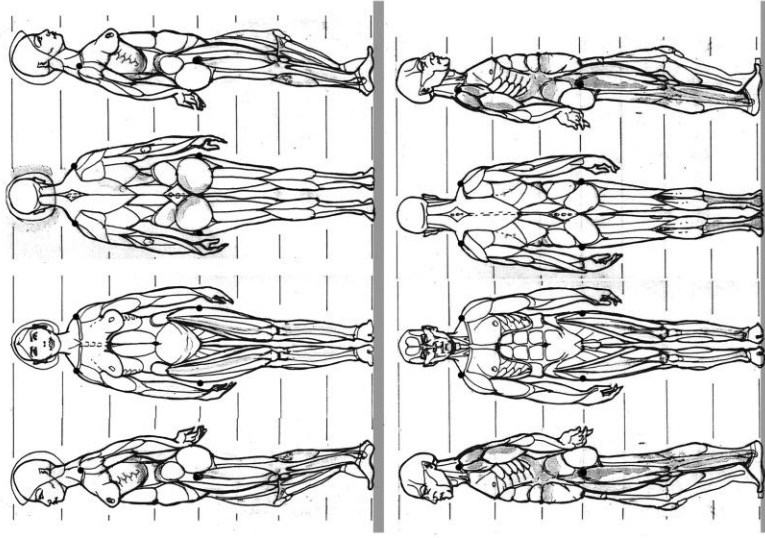
9 - Draw pants, skirt.



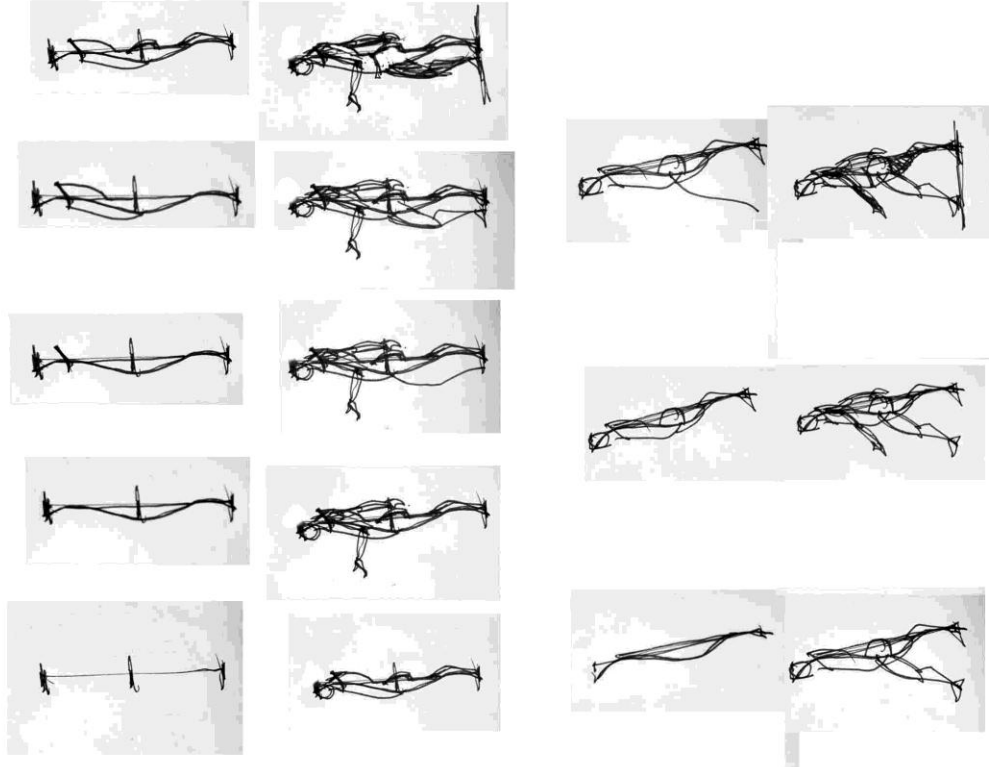
10 - Refine limb outlines hair, and fashions.



8-HEAD FIGURE PROPORTIONS



SIMPLE SCALE FIGURES SIDE AND WALKING



SIMPLE SCALE FIGURES - 3/4 VIEWS (using the 'longbow' concept)

1 - Draw the 'bowstrings', marking the top, bottom and middle..

2 - Draw the 'longbows'.

3 - Place the torso on the longbow. Note the torso 'corner'.

4 - Draw the legs.

5 - Draw the arms, beginning with the shoulders (deltoids)..

6 - Draw the head.

7 - Complete neck, hands, feet.

8 - Draw clothing.

9 - Construct shadows, beginning with the torso..

10 - Make shadows conform to context.